



SeaCoat
TECHNOLOGY, LLC

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SEA-SPEED DTM/ G.C. REPAIR PROCEDURES

1. The area to be repaired and the immediate area around the damage should be washed with fresh water. Use of a poly bristle brush is recommended. Follow by drying the area.
2. Designate the area to be re-coated and sand it with 80 grit sandpaper to the point where a color change is noticeable. The coating should be dull. If the coating has been damaged to the point of going all the way down to aluminum (i.e. a gash or slice in the coating), make sure it is well sanded and feathered into the adjoining SEA-SPEED that is in good condition.
3. After sanding is complete. Follow by wiping the area with clean cloths and a high flash solvent. (i.e. Mek, Isopropyl alcohol). **Do Not Use Xylene or acetone.**
4. Obtain Solvent resistant foam rollers. 4-6 inch length is the best.
5. Mix each of the SEA-SPEED components separately ensuring to not cross contaminate.
6. The mix ratio is 1 part by volume PART A (activator) to 1 part by volume PART B (base resin). Measure out the appropriate amount of each component and mix together.

1 gallon mixed will be enough to cover 205 square feet

½ gallon mixed will be enough to cover 102 square feet

¼ gallon mixed will be enough to cover 51 square feet
7. Using the foam roller, apply SEA-SPEED on the sanded area. Try and go back and forth in one direction only. Do not try and cross hatch. Put a good coat on the damaged area while trying to feather it on the edges where sanded area comes in contact with the non sanded SEA-SPEED.
8. Allow the new SEA-SPEED at least twenty four hours to cure before placing the vessel in the water. The Material should be hard enough to not be damaged by a finger nail.